Game Specifications: Obstacle Course 40'

Inflated DIMS.

40'L x 10'W x 10'H

Utility Safety Zone

20' Clearance

Unobstructed Zone

5' Clearance

Game Weight

453 lbs.

Blower

1-1.5 HP high output (min.500cгм) (min. 4.5" WG)

Wind Speed Operation

15 mph MAX

Tie Down Rings

Tie Down Ropes

N/A

Player Requirements:

Max. Players	2
Max. Player Height	N/A
Min. Player Height	34"
Max. Player Weight	250 lbs
Operator Required	2



(Indicates Anchor Point Locations)

Anchoring Requirements: 8 Tent Stakes or (8) 50 lbs. Weights

Soft Ground Anchoring Hard Ground Anchoring *Tent Stake 5010 minimim Tie Down Ring "Rope or Clip *Alloy steel with minimum 1" dia. stake and 2" dia. head **Minimum work load rating of 500 lbs.



NOTE: Anchoring weights and stakes are intended to keep inflatable from shifting during normal operation. They are not intended to anchor inflatable during high winds. DO NOT operate inflatable in winds above 15 mph. If winds exceed 15 mph during operation, evacuate and deflate immediately.



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The 40ft Obstacle Course is used as a race between two riders:

- Riders to enter first from a standing position only through the front arch entrance of the ride, through the
 pop ups, crawl through tubes, squeeze walls, pop ups climb up the rocks, slide feet first down the other
 side, through the second set of pop ups, crawl through the crawl tubes, and exit off the ride. Do not stand
 up and run off the ride.
- 2. Riders must stay on their side of the course.
- 3. Riders to only enter the ride at the beginning and only exit at the back. Do not enter or exit on the sides of the ride.
- 4. Only two riders at a time are allowed to start the race, Start the two riders at the same time. Once both riders have successfully go through the second slide, then another two riders shall be permitted to begin another race. Always wait until course is clear before allowing the riders to start or until both are over the squeeze walls.
- 5. The first rider to complete the course is declared the winner!

Important Information:

- 1. Waiting riders should stand at least 3ft (1m) from the entrance of the ride.
- 2. Running to enter the ride is not permitted.
- 3. Enter the ride head first is only allowed from a standing position
- 4. One rider per ride entry location is allowed to enter the ride at a time.
- 5. Do not allow the riders to stand up and run off the ride.
- 6. Do not allow somersaults or back flips anywhere on the ride.
- 7. Do not wear shoes on the ride. Remove any hard or sharp objects such as pens, buckles, jewelry, hair clips, etc. Glasses are best removed also.
- 8. No gum or wearing face paint allowed.
- 9. Do not allow riders to deliberately collide with one another.
- 10. At least one adult operator shall be on duty at all times the unit is being used
- 11. Please refer to the safety label on the inflatable for the minimum Height and Max weight require ments.
- 12. Make sure there always be same age group or height group play the unit at one time, mix up group is dangerous.
- 13. If the ride becomes wet, dry the wet area before continuing use.
- 14. If the power fails, assist the riders off the unit immediately and do not allow them to re-enter until power is restored and the ride is fully inflated again.



IMPORTANT NOTICE: If the fan is restarted following a power failure, or accidental switching off, be sure to verify that the fan is running correctly. If the flapper valve does not close properly, or is missing, the deflation of the unit may cause the fan to spin in the opposite direction when restarted. If this happens, the blower will not inflate the unit properly.



Maintenance and Inspection:

- 1. The unit can be easily cleaned with a cloth or light brush. Use a vinyl cleaner and rinse thoroughly to remove detergent before storing.
- 2. Do not pack the unit when wet. If this is unavoidable lay the unit out to dry at the earliest opportunity.
- 3. The unit should be inspected regularly for damage. If there is evidence of tearing at the anchor points or vinyl panels, the unit should not be used until the repair has been completed.

Repairs:

- 1. To repair small tears up to 12 "use" Single Patch Method "as follows.
- 2. Cut an oval or round vinyl patch approximately 4" larger than the cut.
- 3. Clean the area around the tear using rubbing alcohol.
- 4. Apply HH-66vinyl glue on the patch and on the surface of the inflatable.
- 5. Allow the manufactures recommended drying time before applying the patch to the inflatable as indicated on the label on the container.
- 6. Place the patch covering the cut area and apply pressure for 1 minute. Refer to the glue manufactures label for the recommended time for glue to dry once the patch is applied.
- 7. If the "Single Patch Method" is not a viable option use Tear Aid for a temporary repair until you can apply the "Single Patch Method" or send the unit to a repair facility.

Daily Checklist:

Ensure maximum winds are less than the manufactures recommended wind speed requirement for unit.
Ensure temperatures are greater than 40 F.
Ensure Blower is hook to a GFCI (Ground Fault Circuit Interrupter) .
Ensure there are no obstructions in the blowers and their inflation tubes.
Ensure unit is properly Inflated.
Ensure all tether points are secure. Ensure all deflation zippers and flaps are closed.
Walk around the unit and inspect seams and search for wear damage.



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